COURSE OUTLINE

GENERAL

SCHOOL	SCHOOL OF APPLIED ARTS & CULTURE			
ACADEMIC UNIT	DEPARTMENT OF GRAPHIC DESIGN & VISUAL COMMUNICATION			
LEVEL OF STUDIES	Undergraduate			
COURSE CODE	N1-2010	SEMESTER	В	
COURSE TITLE	COLOUR PRACTICES AND COMPOSITION			
if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits		WEEKLY TEACHING HOURS	CREDITS	
			4	5
Add rows if necessary. The organization of teaching and the teaching methods used are described in detail at (d)				
COURSE TYPE general background, special background, specialized general knowledge, skills development	General backgr	ound		
PREREQUISITE COURSES	NO			
LANGUAGE OF INSTRUCTION and EXAMINATIONS	GREEK			
IS THE COURSE OFFERED TO ERASMUS STUDENTS?	YES (in English)			
COURSE WEBSITE (URL)				

• LEARNING OUTCOMES

Learning outcomes

The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described. Consult Appendix A

- · Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area
- \cdot Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B
- · Guidelines for writing Learning Outcomes

Upon successful completion of the course the student:

Be able to understand the plastic values of color and the use of materials and media.

Apply his knowledge and skills in Graphic Design.

Developed his color perception and synthetic ability, along with the use of a variety of materials and techniques.

The exercises in more detail:

- Simplification of themes from physical stylization.
- Use of watercolor, oil pastels, and Chinese ink.
- An initial approach to color sketching.
- Analysis of color and light in the landscape.
- Study of objects from nature. Textures, rendering of various visual impressions.

General Competences

Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following

does the course aim?

Search for, analysis and synthesis of data

and information, with the use

Production of new research ideas

Project planning and management

and information, with the use Project planning and management of the necessary technology Respect for difference and multiculturalism

Adapting to new situations Respect for the natural

Decision-making environment Showing social, professional and ethical

responsibility

Working independently and sensitivity to gender issues

Team work Criticism and self-criticism

Working in an international environment Production of free, creative and inductive

thinking

Working in an interdisciplinary

environment

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Others...

Working independently

Team work

Working in an international environment

Working in an interdisciplinary environment

Production of new research ideas

Respect for difference and multiculturalism

Respect for the natural environment

Showing social, professional and ethical responsibility and

sensitivity to gender issues Criticism and self-criticism

Production of free, creative and inductive thinking

SYLLABUS

Theoretical Part of the Course

Analysis and interpretation of the basic principles in color.

Line, surface, color and tone values, shading scales.

Color approach to reality with harmonies and contrasts. Screenings, visits to museums and archeological sites.

Laboratory part of the Course

Color and light. Tone, shade, intensity.

Approach of the reality with rules of color and tonal relations. Development of design concept and imaginative approach to the various topics.

Tempera, acrylics, etc. Exercises of basic principles of color and design. Physical studies.

• TEACHING and LEARNING METHODS – EVALUATION

DELIVERY	Face-to-face
Face-to-face, Distance learning,	
etc.	
USE OF INFORMATION AND	Presentations on power point and video projections.
COMMUNICATIONS	
TECHNOLOGY	
Use of ICT in teaching, laboratory	

education,	communication
	with students

TEACHING METHODS

The manner and methods of teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching, educational visits, project, essay writing, artistic creativity, etc.

Activity	Semester workload
Lectures	25
Art Creations	65
Teamwork	20
Educational Visits to	05
museums	
E class	10
Course total	125

The student's study hours for each learning activity are given as well as the hours of non-directed study according to the principles of the ECTS

STUDENT PERFORMANCE EVALUATION

Description of the evaluation procedure, Language of evaluation, methods of evaluation, summative or conclusive, multiple choice questionnaires,

questionnaires, short-answer questions, open-ended questions, problem solving, written work, essay/report, oral examination, public presentation, laboratory work, clinical examination of patient, art interpretation.

Other specifically-defined evaluation criteria are given, and if and where they are

Visual creation
Written work
Group work
Public presentation
Written examination

ATTACHED BIBLIOGRAPHY

• Robert, L. Herbert. Η σύγχρονη τέχνη. Αθήνα: Σχήμα.

accessible to students.

- Paul Klee. Η εικαστική σκέψη, τα μαθήματα στη σχολή Μπαουχαουζ. Αθήνα: Μέλισσα.
- Πλίνιος ο πρεσβύτερος, Περί της αρχαίας ελληνικής ζωγραφικής. Αθήνα: Αγρα.
- Πανόφσκι, Έρβιν. Μελέτες Εικονολογίας. Νεφέλη 1991
- MATISSE HENRI. Γραπτά και Ρήσεις για την Τέχνη. Αθήνα: Νεφέλη.